

# Javascript

## Lecture 24

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- 1 Javascript
- 2 The Document Object Model (DOM)
- 3 Javascript Functions
- 4 Javascript Event Handlers
- 5 Manipulating Form Elements
  - The `getElementById()` Function
  - The `innerHTML` Property
- 6 Assignment

# Outline

1 Javascript

2 The Document Object Model (DOM)

3 Javascript Functions

4 Javascript Event Handlers

5 Manipulating Form Elements

- The getElementById() Function
- The innerHTML Property

6 Assignment

# Javascript

- Javascript is a programming language.
- Javascript programs are embedded within HTML files.
- They are executed either while the HTML file is being loaded or after it has been loaded on the client's computer.
- Recall that PHP programs are executed *before* the file is loaded.

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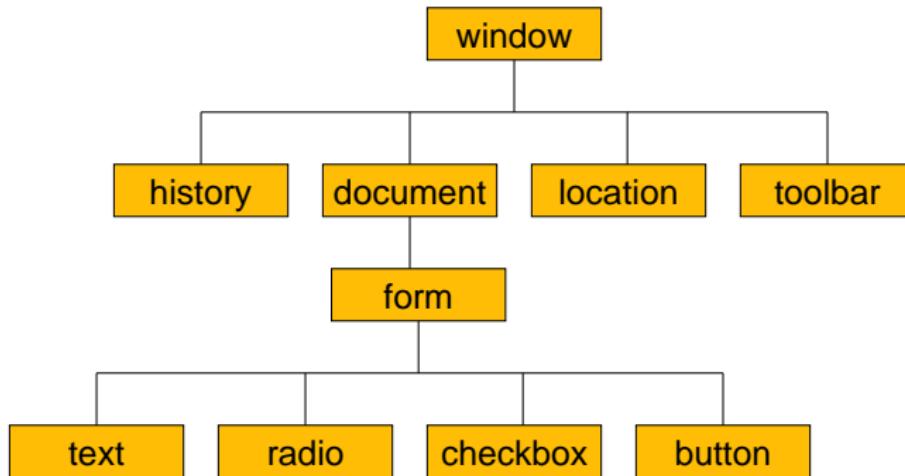
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# The DOM

- Javascript views an HTML file through a hierarchical model called the **Document Object Model** (DOM).



A portion of the DOM

## Script Tags

```
<script language="javascript">  
    Javascript_program  
</script>
```

- Javascript programs are embedded within `<script>` tags.
- The `language` attribute is not necessary because Javascript is the default.

# Example

## "Hello, World!" in Javascript

```
<html>
<body>
The following message is from Javascript:
<script>
document.write("Hello, World!");
</script>
</body>
</html>
```

- The "Hello, world!" program in Javascript.
- The `write()` function will write the text to a browser window.
- It is not necessary to specify the `window` object because there is only one window.

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# Javascript Functions

## Hello, World Function

```
<head>
<script>
function hello()
{
    document.write("Hello, World");
}
</script>
</head>
<body>
The following greeting is from Javascript:
<script>hello()</script>
</body>
```

- The Hello, World script could be placed in a function.

# Javascript Functions

## Javascript Functions

```
<head>
<script>
function f(x)
{
    document.write(x + 100);
}
</script>
</head>
<body>
<script>f(123)</script>
</body>
```

- Javascript functions may take arguments.

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# Javascript Event Handlers

## Event Handlers

| Attribute  | Event                                      |
|------------|--|
| onclick    | The mouse is clicked on the element        |
| ondblclick | The mouse is double-clicked on the element |
| onchange   | The value of the element changes           |
| onfocus    | The mouse is moved over the element        |
| onblur     | The mouse is moved away from the element   |

- Form elements may have any of the above attributes (and many more).
- Each attribute invokes a Javascript function assigned by the programmer.

# Javascript Event Handlers

## The Form

```
<form name="adder">  
1st number: <input type="text" name="num1" value="0"/><br/>  
2nd number: <input type="text" name="num2" value="0"/><br/>  
<input type="button" value="Get Sum" onclick="get_sum()"/>  
<input type="reset"/><br/>  
The sum: <input type="text" name="sum"/>  
</form>
```

- For example, a button could use the onclick attribute.
- We will create an HTML page that will add two numbers.

# Javascript Event Handlers

## The Form

```
<form name="adder">  
1st number: <input type="text" name="num1" value="0"/><br/>  
2nd number: <input type="text" name="num2" value="0"/><br/>  
<input type="button" value="Get Sum" onclick="get_sum()"/>  
<input type="reset"/><br/>  
The sum: <input type="text" name="sum"/>  
</form>
```

- For example, a button could use the onclick attribute.
- We will create an HTML page that will add two numbers.

# Javascript and Input Elements

## The get\_sum() Function

```
function get_sum()
{
    var a = document.adder.num1.value;
    var b = document.adder.num2.value;
    document.adder.sum.value =
        parseFloat(a) + parseFloat(b);
}
```

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# Manipulating Form Elements

- Suppose the user is to choose from among four radio buttons labeled
  - Basketball
  - Football
  - Baseball
  - Other \_\_\_\_\_
- The text box following Other is distinct from the Other radio button.
- Yet, when the user clicks in the text box, we want the Other radio button to be checked.
- We can accomplish this with the `onclick` attribute in the text box.

# Manipulating Form Elements

## Manipulating Form Elements

```
<form method="GET" name="sportform" action="sport.php">  
What is your favorite sport?<br/>  
<input type="radio" name="sport" value="bskt" checked="checked"/>  
Basketball<br/>  
<input type="radio" name="sport" value="foot"/> Football<br/>  
<input type="radio" name="sport" value="base"/> Baseball<br/>  
<input type="radio" name="sport" value="other"/> Other  
<input type="text" name="other" onclick="set_radio_button()"/><br/>  
<input type="submit" value="Submit"/>  
<input type="reset"/>  
</form>
```

# Manipulating Form Elements

## The set\_radio\_button() Function

```
function set_radio_button()
{
    document.sportform.sport[3].checked = true;
}
```

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# The getElementById() Function

```
document.getElementById("bskt").checked = true;
```

- The function `getElementById()` will locate an element anywhere in the page by its id.
- This function makes it unnecessary to “navigate” the DOM tree.

# The getElementById() Function

```
document.getElementById("bskt").checked = true;
```

- The function `getElementById()` will locate an element anywhere in the page by its id.
- This function makes it unnecessary to “navigate” the DOM tree.
- And THAT is a VERY good thing!

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# The innerHTML Property

```
<h1 id="heading">My Web Page</h1>
document.getElementById("heading").innerHTML
  = "Choose Your Favorite Sports";
```

- The `innerHTML` property of an element refers to everything between the opening and closing tags of the element.
- It can be used to change elements of a web page dynamically.

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## Assignment

- Visit the W3Schools website
  - <http://www.w3schools.com/js/>
  - Visit the sections labeled “JS HOME” through “JS Comments.”